

UNIVERSITY *of* WASHINGTON



# APPROACHING HUMAN HAND DEXTERITY THROUGH HIGHLY BIOMIMETIC DESIGN

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## Magician's Hand Manipulation Tricks

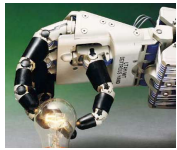


Magician Peter Pitchford <http://www.magicbymanipulation.com/>

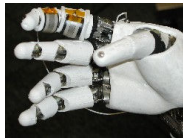
Introduction

## Why Anthropomorphic Robotic Hands?

By choosing five-fingered robotic hand design, researchers want to easily transfer knowledge of dexterous hand movements from human to robot



**UTAH/MIT Hand**  
(1983)



**Robonaut**  
(1999)



**Gifu Hand**  
(2001)



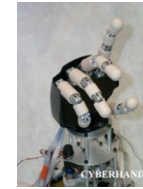
**Shadow Hand**  
(2004)



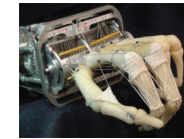
**Keio Hand**  
(2005)



**Naist Hand**  
(2005)



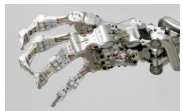
**Cyber Hand**  
(2006)



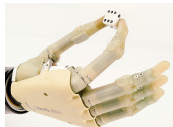
**ACT Hand**  
(2009)



**ELU-2 Hand**  
(2010)



**DLR Hand**  
(2011)



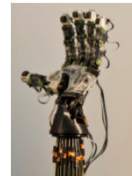
**i-Limb**  
(2009)



**BeBionic Hand**  
(2012)



**JHU Hand**  
(2012)



**UB Hand IV**  
(2012)



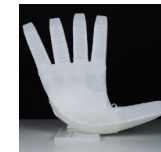
**UW Hand**  
(2012)



**Soft Hand**  
(2012)



**Sandia Hand**  
(2013)



**RBO Hand 2**  
(2014)

# Using Brain to Control Anthropomorphic Robotic Hands

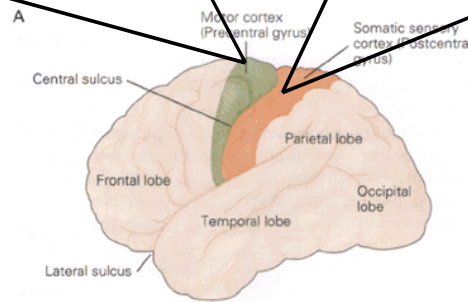
Cortical homunculus shows how human brain sees the body from the inside



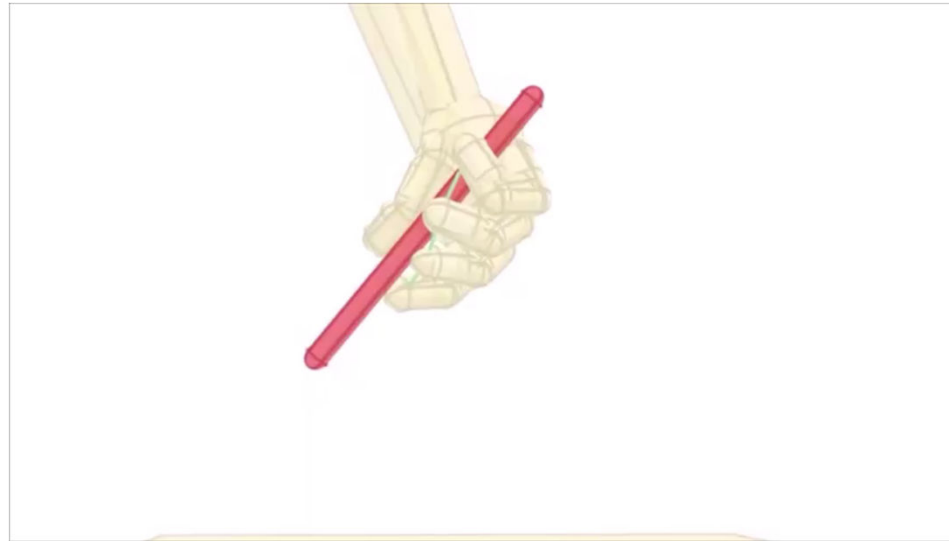
Motor homunculus



Sensory homunculus

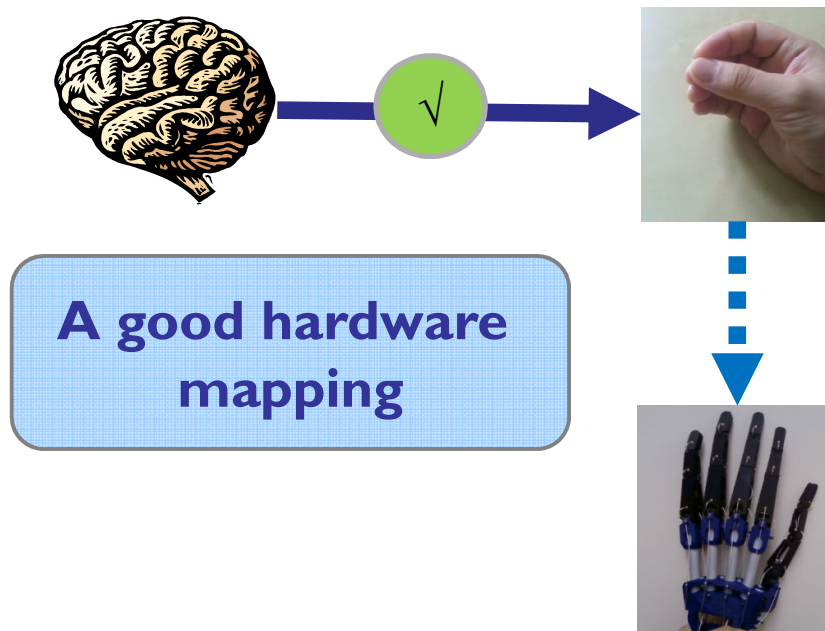


# Autonomous Control of Anthropomorphic Robotic Hands



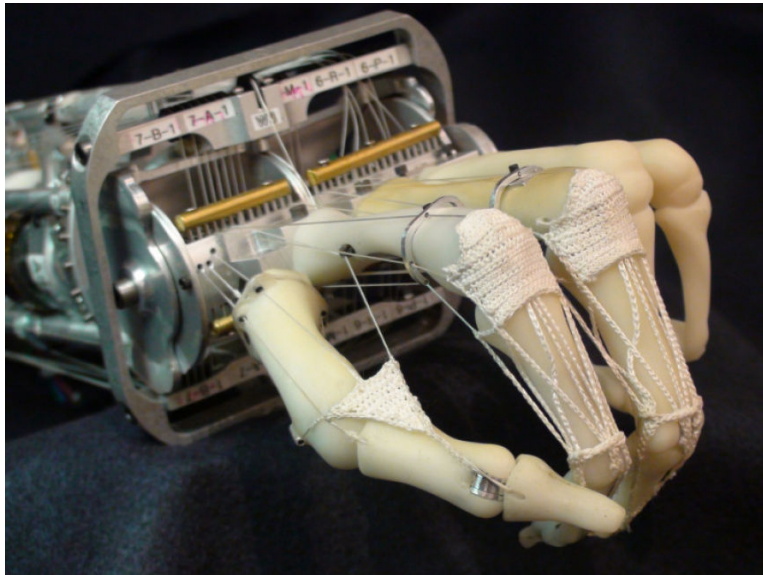
Movement Control Lab, University of Washington (Mordatch et al., 2014)

# Tele-manipulation: A Practical Way to Extract Hand Dexterity from Brain



Avatar, 2009

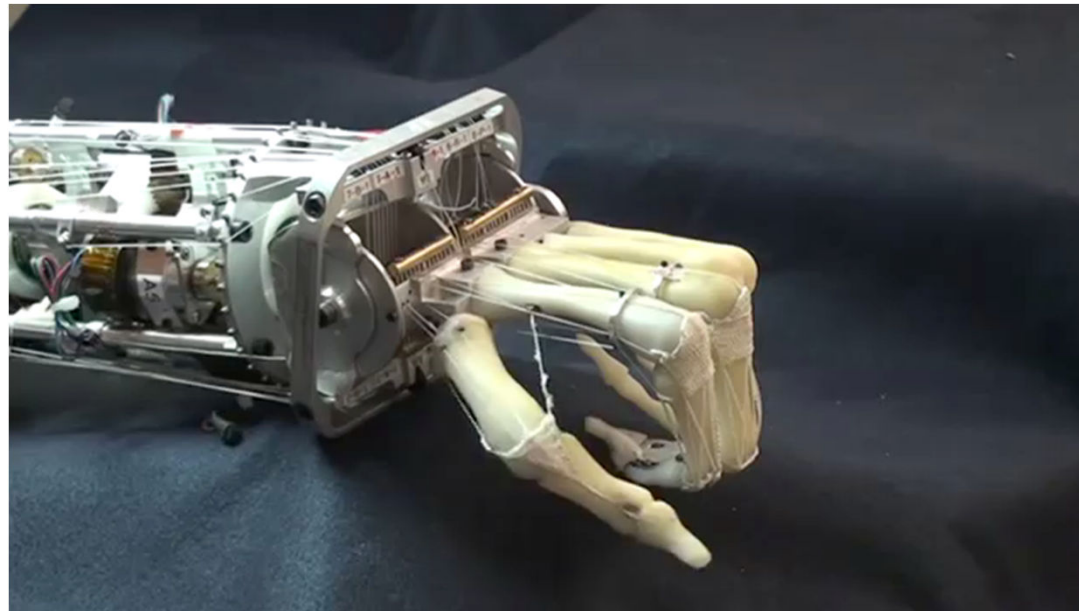
## The Anatomically Corrected Test-Bed (ACT) Hand



### Mimics:

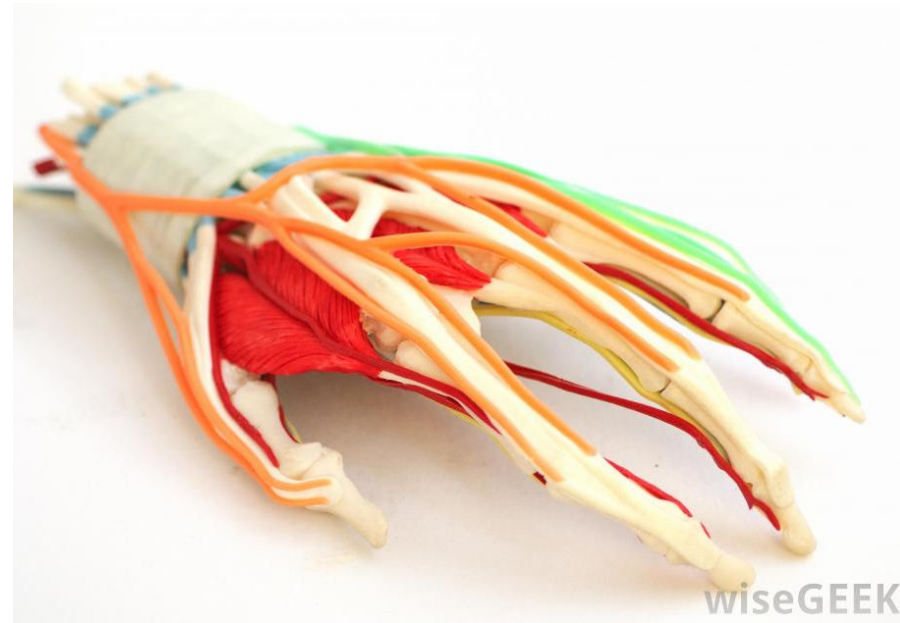
- Bone structure
- Tendon routings
- Joint DOFs
- Muscles
  - 6 motors the fingers
  - 8 motors for thumb
  - 4 motors for wrist

## Thumb Flexion Motion of The ACT Hand



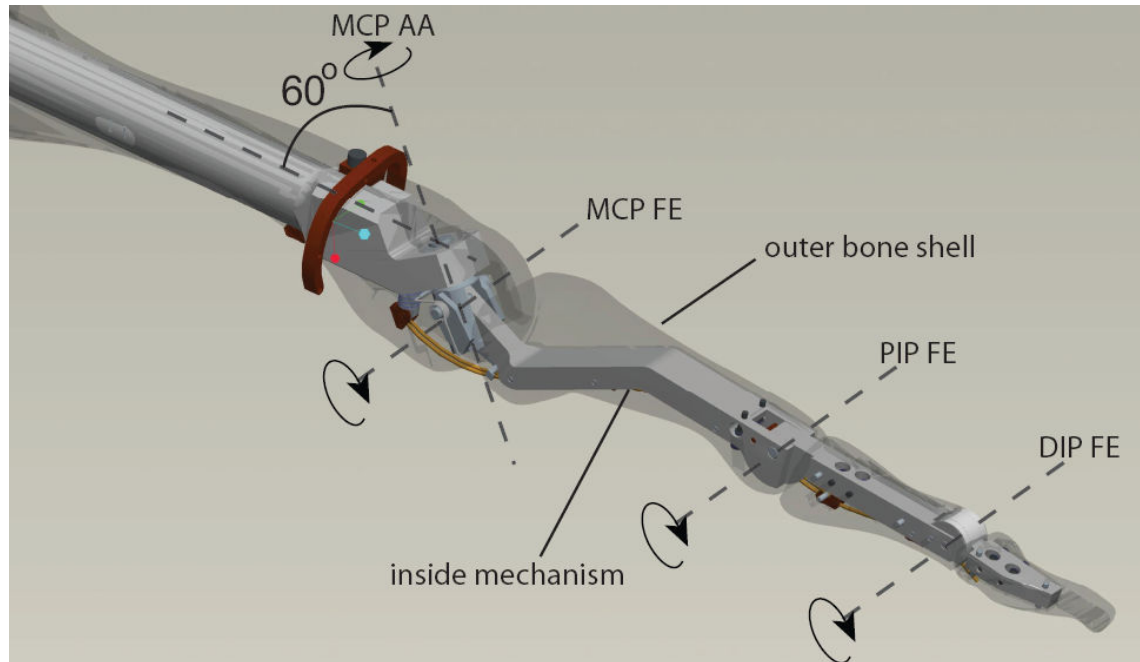


## Important Biomechanical Features Need to Be Mimicked



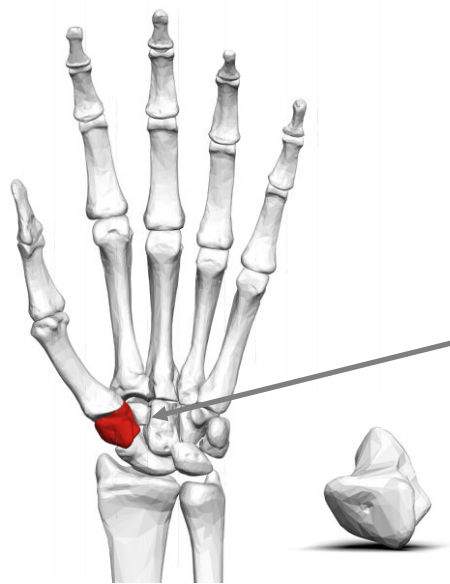
<http://www.wisegeek.org/>

## The Conventional Mechanical Joint Used inside The ACT Hand

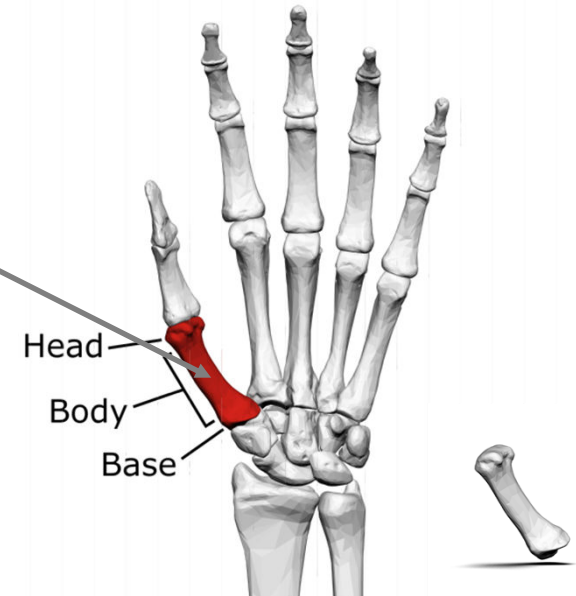
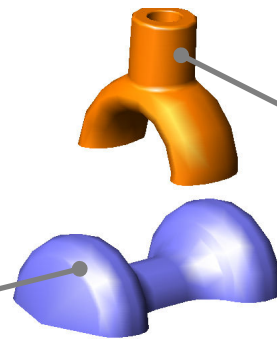


Typical mechanizing process

## The Common Mechanical Analogy of The CMC Joint



**The trapezium bone (cam)**



**The first metacarpal bone (follower)**

# The Common Mechanical Analogy of The CMC Joint



Thumb abduction



Thumb adduction



Thumb opposition



Thumb extension

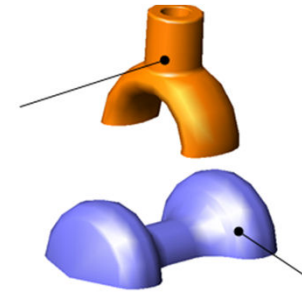


Thumb adduction (palmar view)

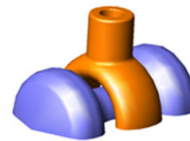


Thumb flexion

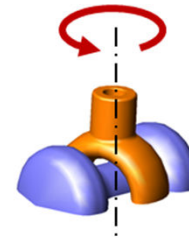
Joint Base  
(the first metacarpal bone)



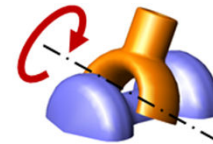
Joint head (the trapezium bone)



Neutral position



Thumb opposition

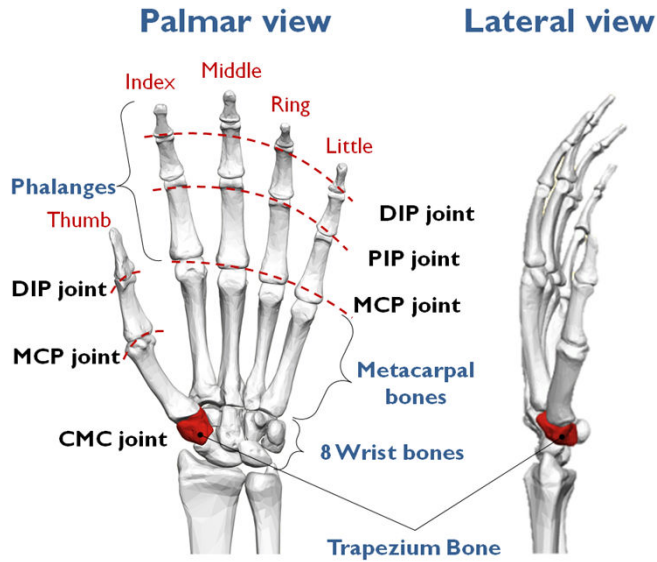


Thumb flexion

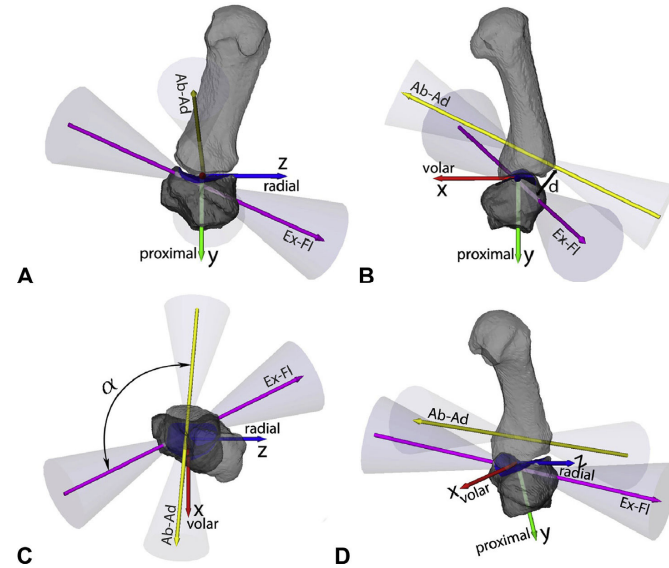


Thumb abduction

# The Shapes Of The Bones Decide The Basic Kinematics of The Human Hand



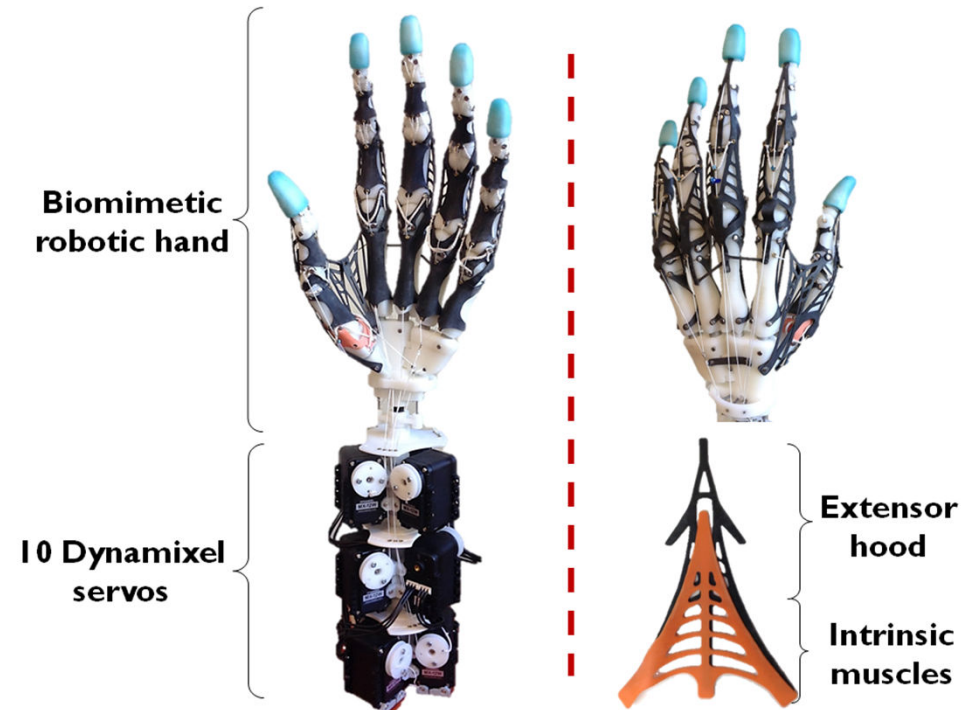
Trapezium bone of the human thumb



Unfixed joint axes(Crisco et al., 2015)

## Our Approach

Our highly biomimetic design truthfully matches kinematics of the human hand



(Xu and Todorov, 2016)

## Outline

- **Introduction**
- **Important Hand Biomechanics**
- **Design & Prototype**
- **Perspective on Broader Impacts & Future Work**

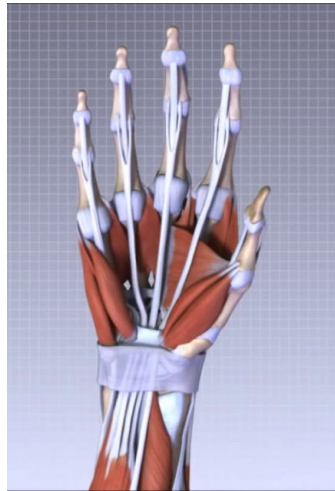
## Human Hand Anatomy



**Bones**



**Ligaments**



Tendon and muscles



Blood  
vessel &  
nerves

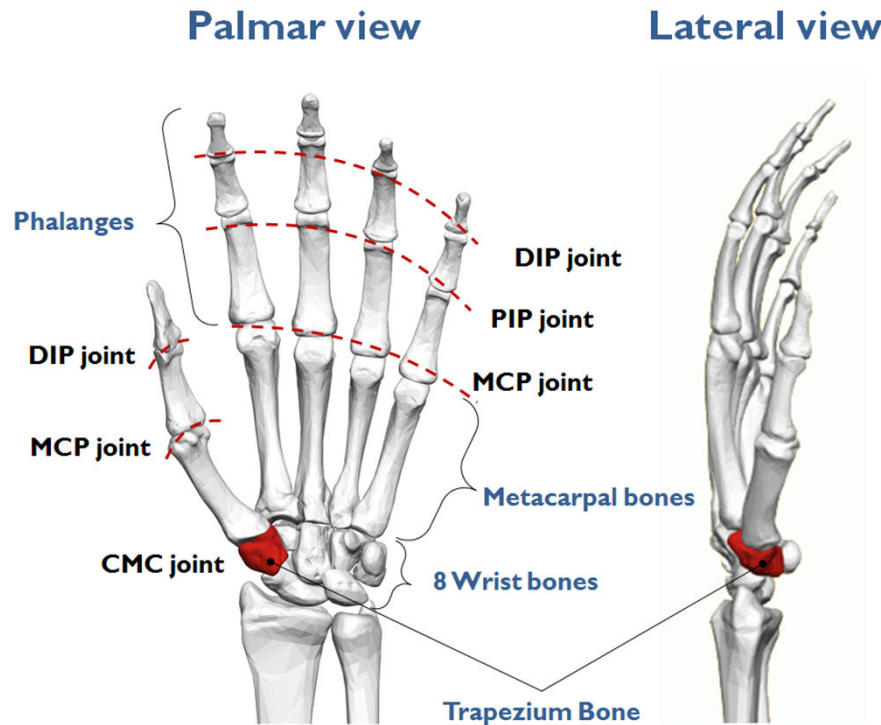


Skin

**Important Hand Biomechanics**



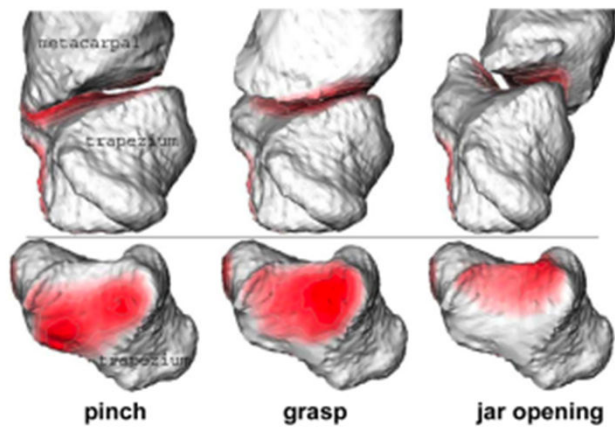
## Bones



- Contains 27 bones with 8 small wrist bones
- Four fingers and one thumb
- The scaffold for the soft tissues
- Trapezium bone is crucial for thumb opposition

## Important Hand Biomechanics

# Articular Surfaces Decides Basic Kinematics and Distributes Stress Better



Amy L. Ladd (2010)



Neutral



Adduction



Abduction

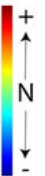


Flexion



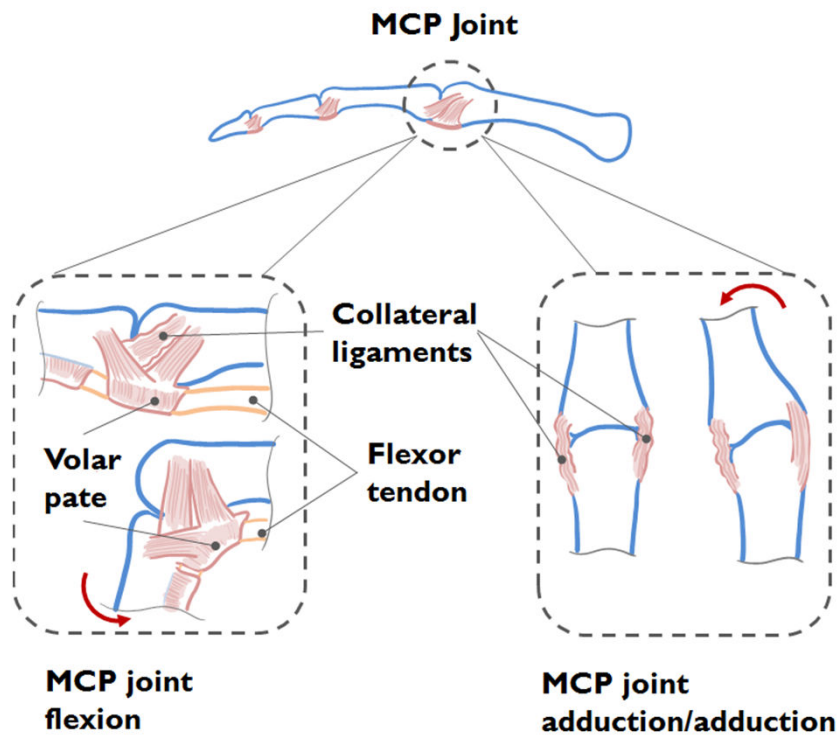
Extension

Halilaj et al. (2013)



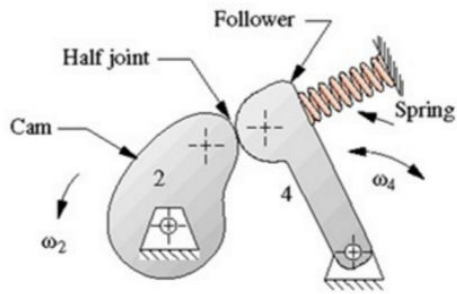
## Important Hand Biomechanics

## Joint ligaments

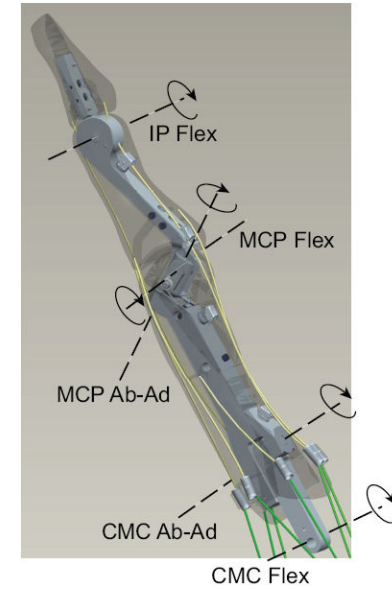
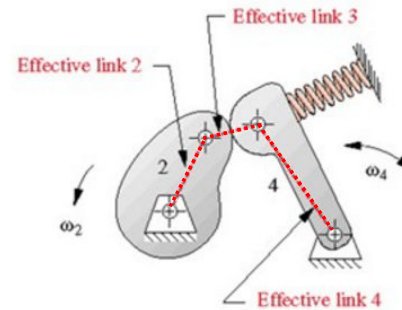


- The collateral joint ligaments – prevent abnormal sideways bending
- The volar plate -- prevents hyperextension
- Stabilize the finger joints by forming the joint capsule
- The joint capsule shapes the ROM of the finger

## Biological Joint Requires Less Parts



Human thumb  
(Cam-follower CMC joint  
with 2 parts)



Thumb of the ACT Hand  
(Linkage CMC Joint with 3 parts)

## Important Hand Biomechanics

Norton, Robert L. "Design of machinery: an introduction to the synthesis and analysis of mechanisms and machines." (1992): 294.

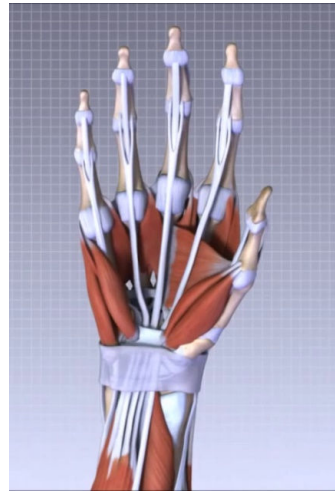
## Human Hand Anatomy



Bones



Ligaments



**Tendon and muscles**



Blood  
vessel &  
nerves

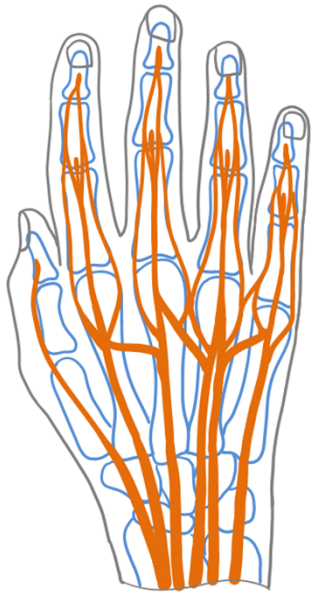


Skin

Important Hand Biomechanics

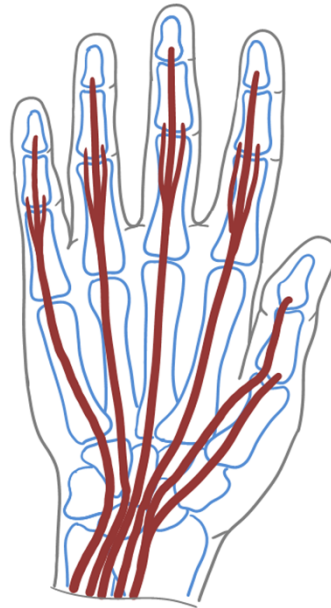
## The Extensor & Flexor Tendons -- The Transmission System

**Dorsal view**



— Extensor tendons

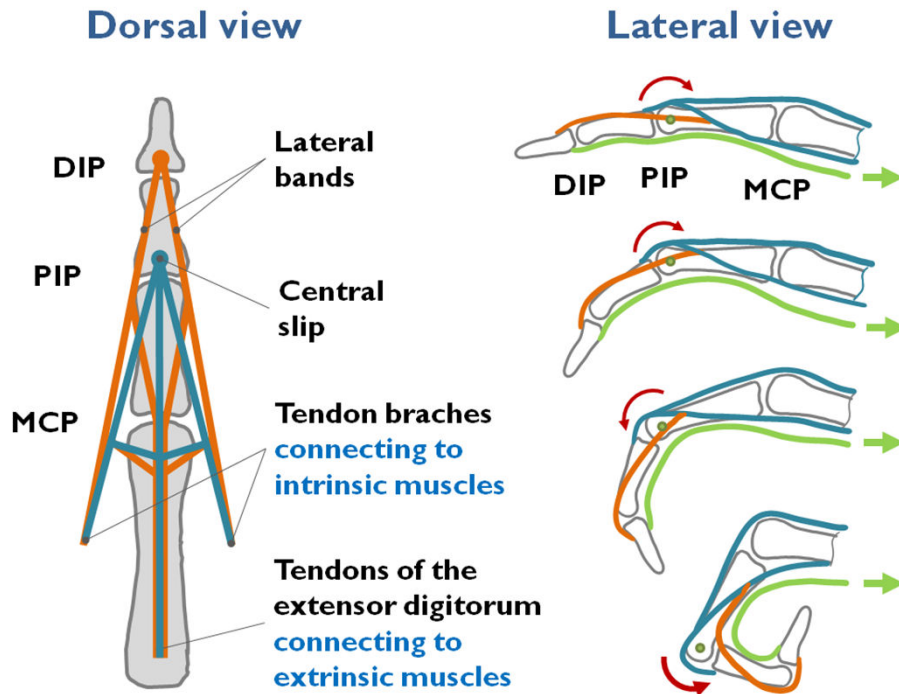
**Palmar view**



— Flexor tendons

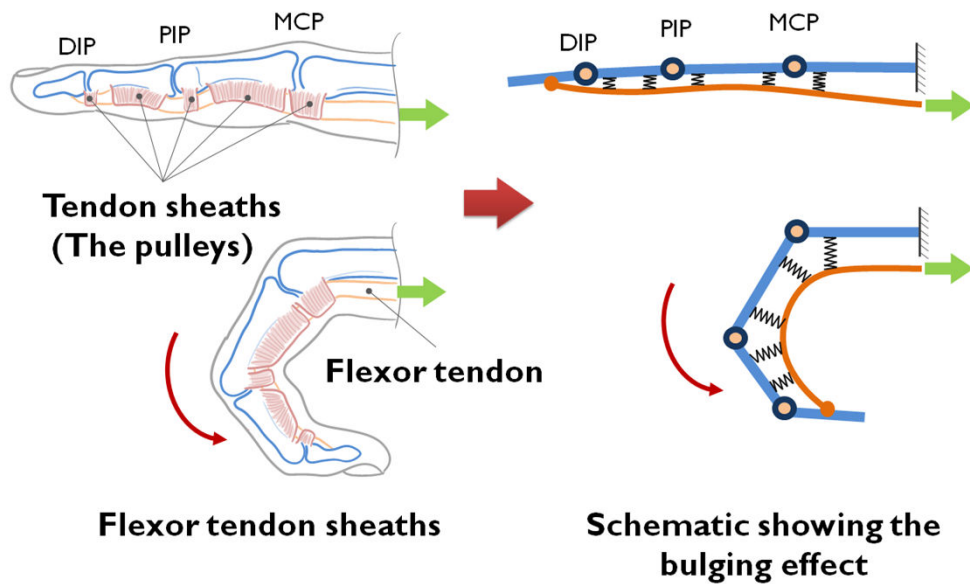
- The transmission system of human hand
- Finger straightens – pull the extensor tendons
- Finger bends – pull the flexor tendons
- Contain built-in mechanical advantages.

## The Gliding Mechanism of The Extensor Hood



- A thin web-structure
- Capable of changing shapes during different finger movements
- Smartly regulating joint torques during finger extension and flexion motions.

## The Bulging Process of The Tendon Sheaths



Important Hand Biomechanics



## Summary of The Important Hand Biomechanics

- **Biological finger joint**
  - **Bones**
    - Demines the basic kinematics of finger movements
  - **Joint ligaments**
    - Contributing to built-in compliance and shapes the ROM of each finger joint
- **Biomechanical transmission**
  - **Gliding mechanism of the extensor hood**
    - regulating both extension and flexion torques at finger joints
  - **Bulging Tendon Sheaths**
    - regulating flexion torques at finger joints

Important Hand Biomechanics

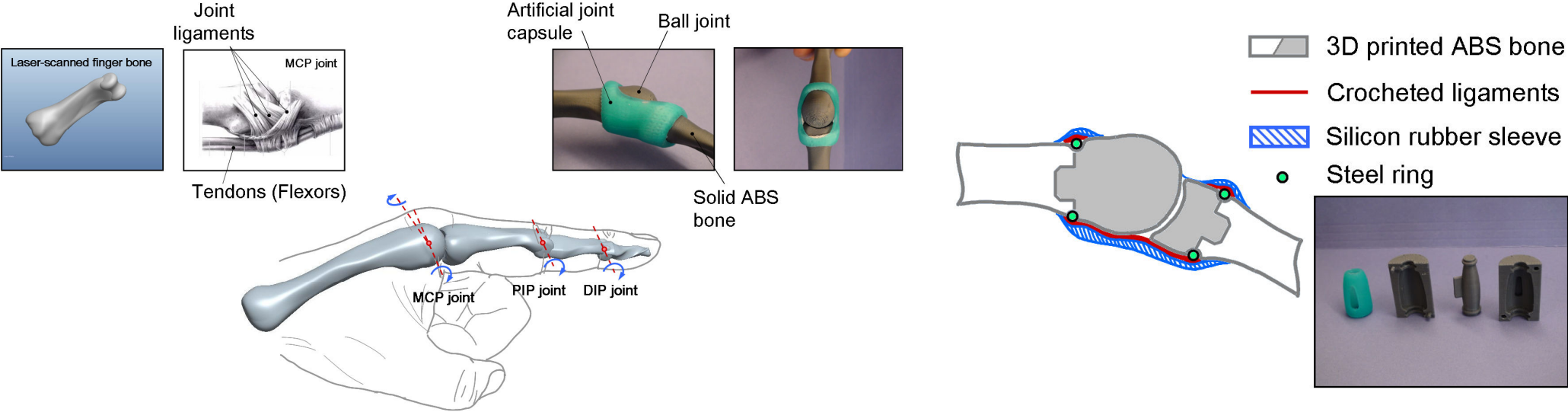
## Outline

- **Introduction**
- **Important Hand Biomechanics**
- **Design & Prototype**
- **Perspective on Broader Impacts & Future Work**

## Design & Prototype

- Artificial joint
- Biomimetic transmission**
- Whole hand integration**

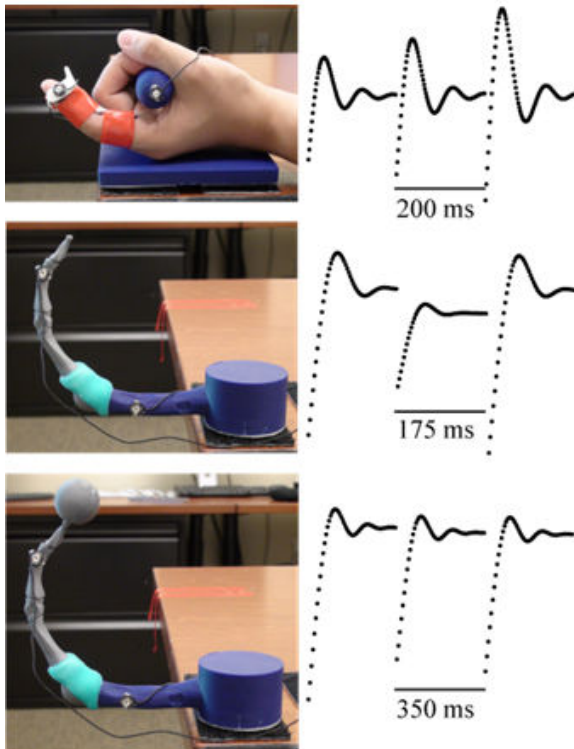
# Design And Prototyping Process of the Artificial Joint



(Xu et. Al., 2011)

## Artificial Finger Joint

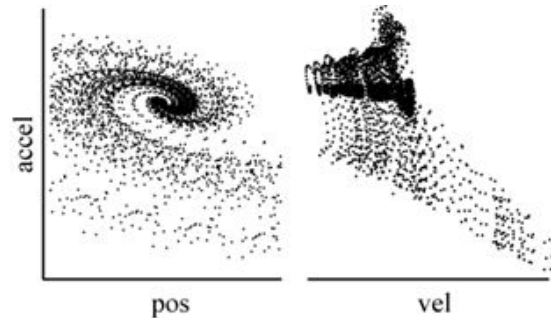
## System Identification of The Artificial MCP Joint



- Two thicknesses of the silicon rubber sleeve:
  - Thin – 1.5 mm
  - Thick – 2.0 mm
  
- Effect of external weights:
  - Unloaded
  - Loaded – 7.5g mass
  
- 120 manual perturbations at ~1 Hz
  - 2 Human
  - 4 Artificial
  
- Motion capture system at 480 Hz using a 7-camera system

**Artificial Finger Joint**

## Modeling of The Artificial MCP Joint



$$\ddot{\theta} = -k - b\dot{\theta} + a_0 + a_1 \cos(\theta) + a_2 \sin(\theta) + c_1\psi + c_2 \theta^2 + c_3 \dot{\theta}^2$$

Where  $\psi(t) = \int \tanh(\dot{\theta}(\tau))d\tau$

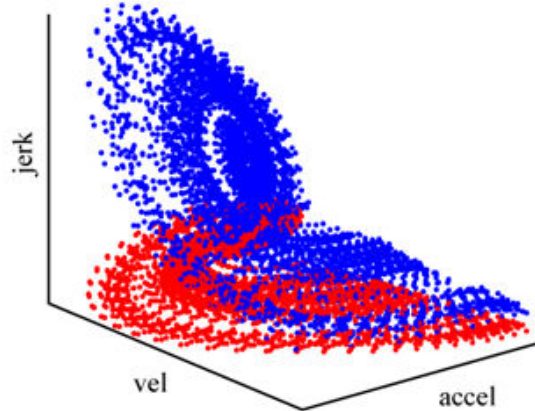
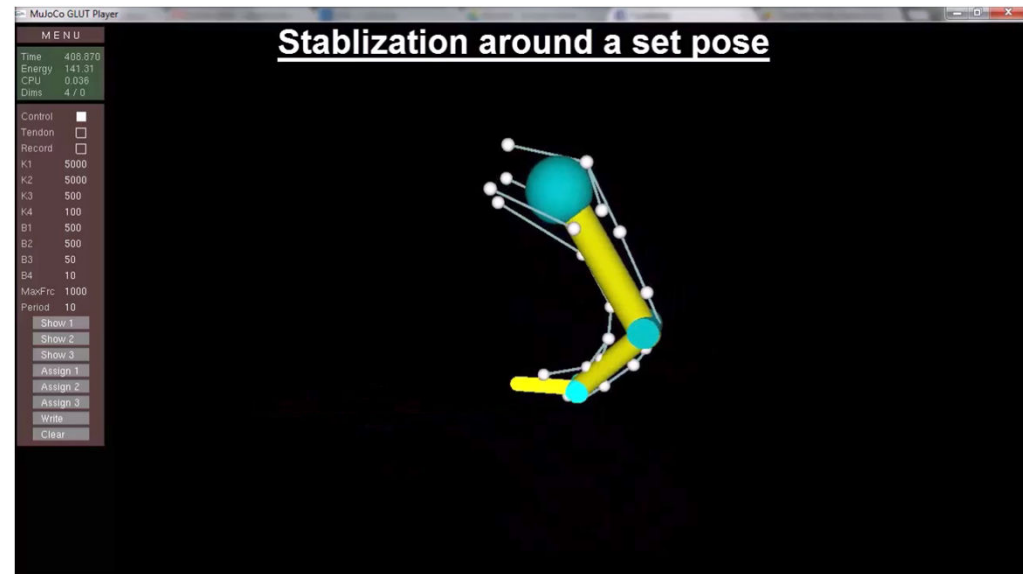
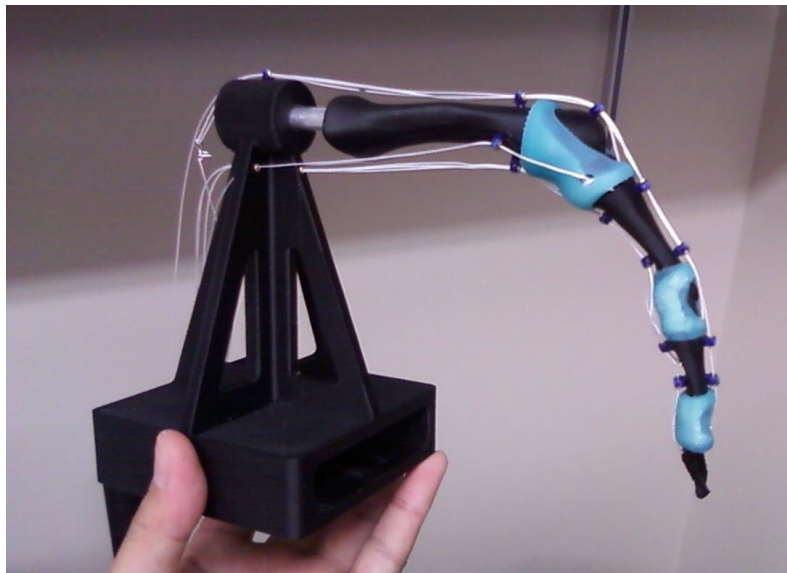


Table 4.3: Comparison of stiffness & damping for the human and artificial MCP joints

| <i>MCP joint of the index finger</i> | <i>Stiffness K (Nm/rad)</i>               | <i>Damping B (Nms/rad)</i>        |
|--------------------------------------|---|-----------------------------------|
| Human joint                          | 0.50 (averaged between -0.2 to 1 radians) | 0.0142 (SD = 0.23)                |
| Artificial joint                     | 0.534 +/- 0.025 (95% confidence interval) | 0.024 +/- 0.0003 ( $R^2 = 0.87$ ) |

## Artificial Finger Joint

## Design of The Biomimetic Index Finger



(Xu et. Al., 2012)

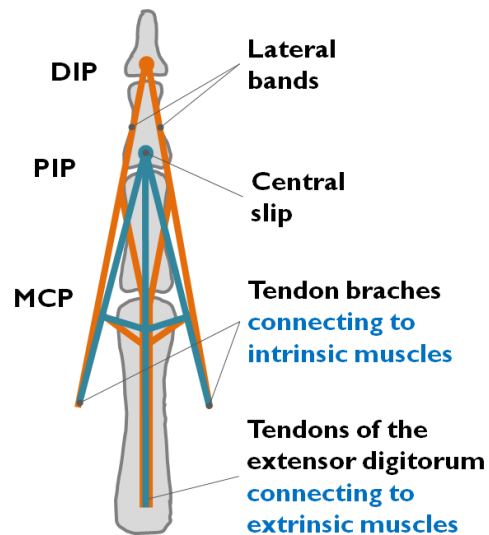
### Artificial Finger Joint

## Design & Prototype

- Artificial joint**
- Biomimetic transmission**
- Whole hand integration**



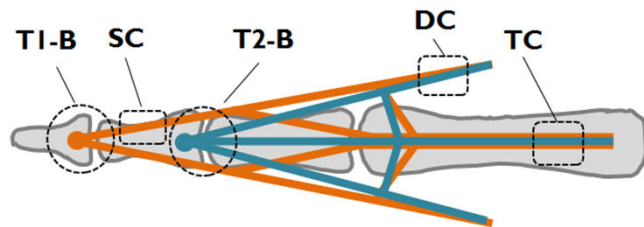
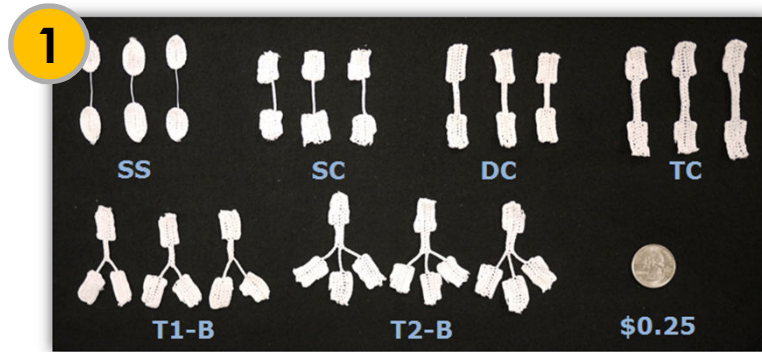
## Crocheted Extensor Mechanism



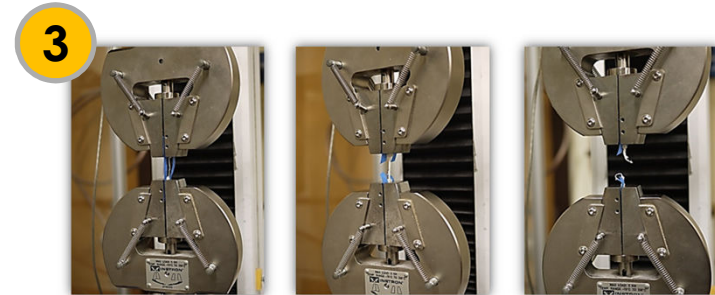
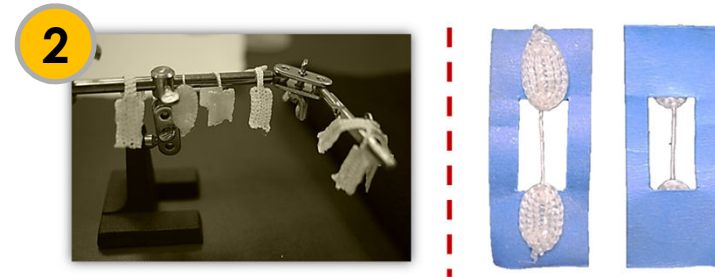
- Compliant textile
- Withstand high tensile forces
- Can be made into any shape

Henderson and Taimina, (2001)

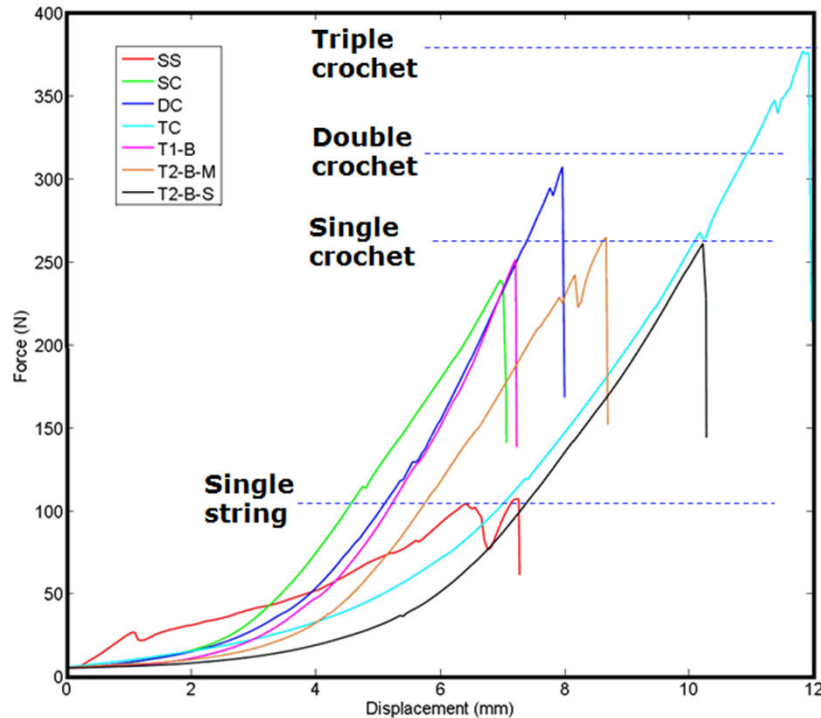
# Testing The Mechanical Properties of The Crocheted Extensor Mechanism



(Xu et. Al., 2016)



## Results of The Tensile Test



- 15N/mm found in the human wrist extensor.

Table 3.1: Comparison of mechanical properties between different crocheted conditions.

| <i>Samples (n = number of the samples)</i> | <i>Ultimate load (N) Mean ± SD</i> | <i>Linear stiffness (N/mm)<sup>2</sup> Mean ± SD</i> |
|--|------------------------------------|--|
| Single string (n=3)                        | 109.3 ± 4.2                        | 17.6 ± 4.6   |
| Single crocheted chain (n=3)               | 249.5 ± 9.5                        | 57.7 ± 7.9   |
| Double crocheted chain (n=3)               | 292.2 ± 14.8                       | 62.3 ± 13.8  |
| Triple crocheted chain (n=3)               | 440.7 ± 150.4                      | 61.8 ± 20.1  |
| Type 1-branching (n=6)                     | 260.1 ± 20.0                       | 59.2 ± 14.0  |
| Type 2-branching-middle (n =3)             | 277.4 ± 22.2                       | 60.5 ± 13.3  |
| Type 2-branching-side (n=6)                | 277.6 ± 15.6                       | 56.2 ± 10.6  |

<sup>2</sup>Linear stiffness values of the crocheted samples are calculated from the linear region of the curves.

(Xu et. Al., 2016)

## The Crocheted Extensor Hood On The ACT Hand



Step 1.



Step 2.



Step 3.



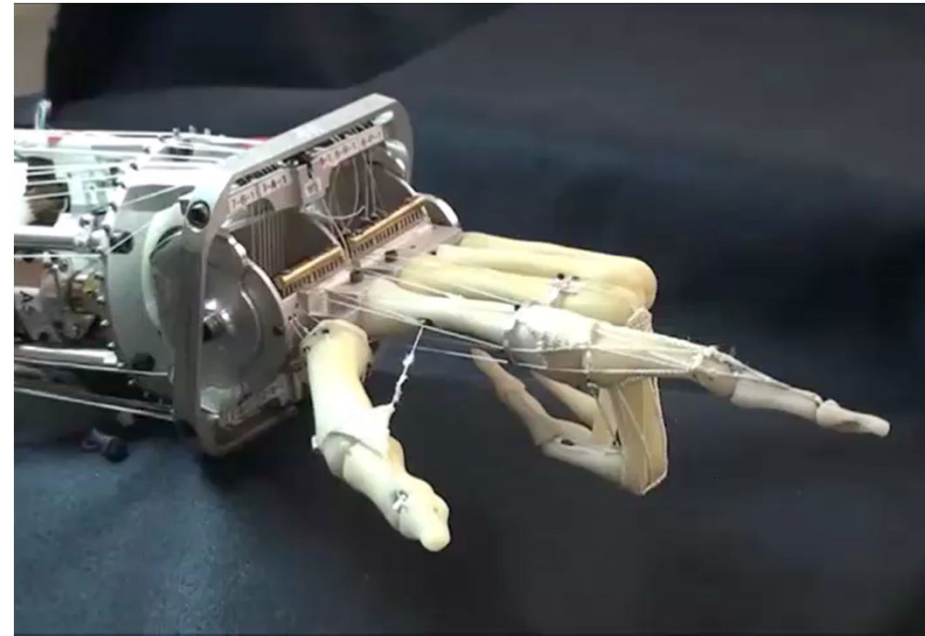
Step 4.



Step 5.



Step 6.



## Improved Design of The Extensor Hood & Tendon Sheaths

Dorsal view



Palmar view

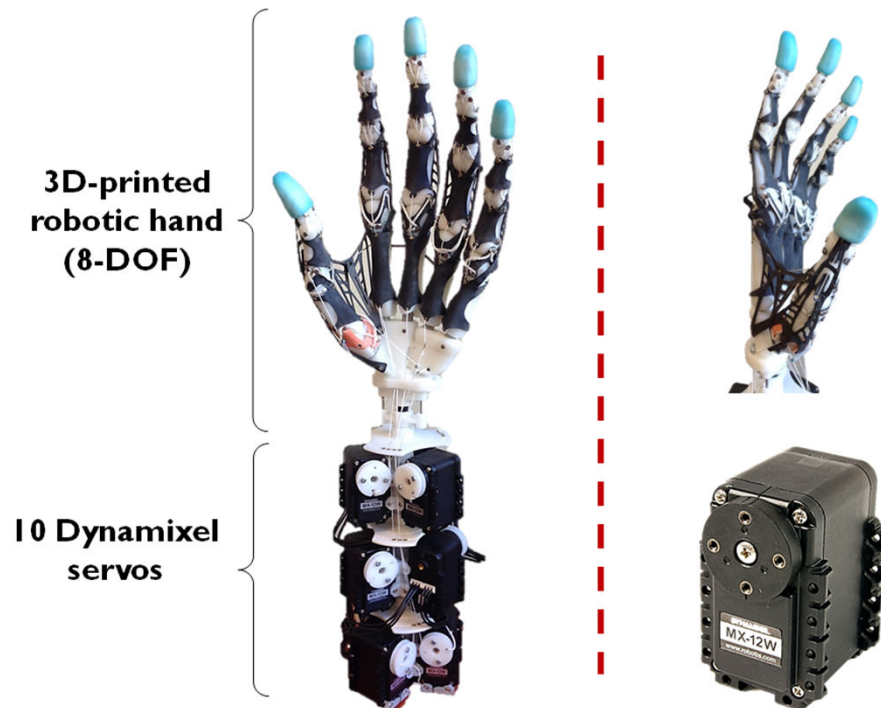


**Biomimetic Transmission**

## Design & Prototype

- Artificial joint**
- Biomimetic transmission**
- Whole hand integration**

## Whole Hand Integration – Actuators



(Xu and Todorov, 2015)

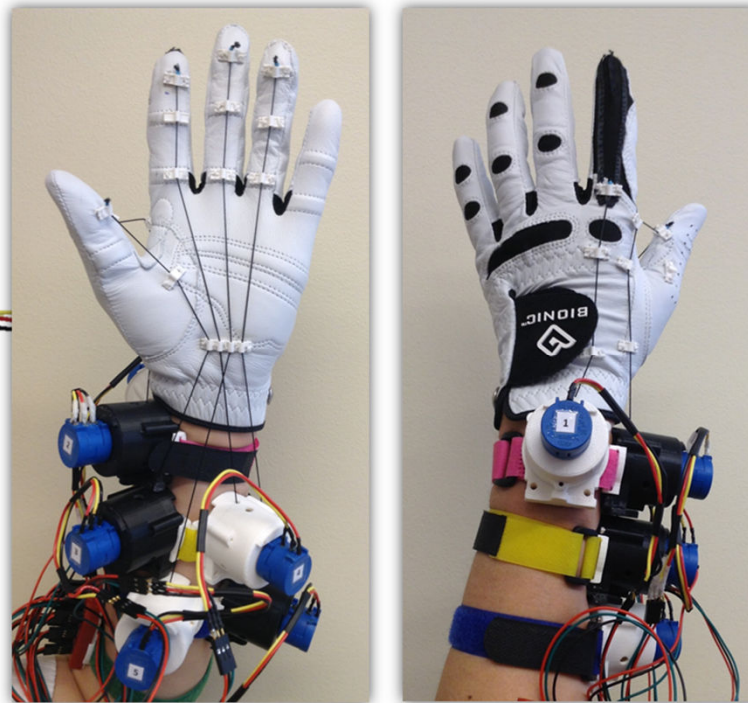
Table 7.1: The specifications of the Dynamixel servos.

| <i>Dynamixel Servo Model</i> | <i>AX-12A</i> | <i>MX-12W</i>       |
|------------------------------|---------------|---------------------|
| Working voltage (V)          | 12            | 12                  |
| No load speed (RPM)          | 59            | 470                 |
| Gear ratio                   | 254/1         | 32/1                |
| Resolution (°)               | 0.29          | 0.088               |
| Range of Motion (°)          | 300           | 360                 |
| Communication Speed          | 7343bps 1Mbps | 8000 bps - 4.5 Mbps |
| Weight (g)                   | 55            | 54.6                |
| Dimensions (mm)              | 32 × 40 × 50  | 32 × 40 × 50        |

## Whole Hand Integration – Data Glove

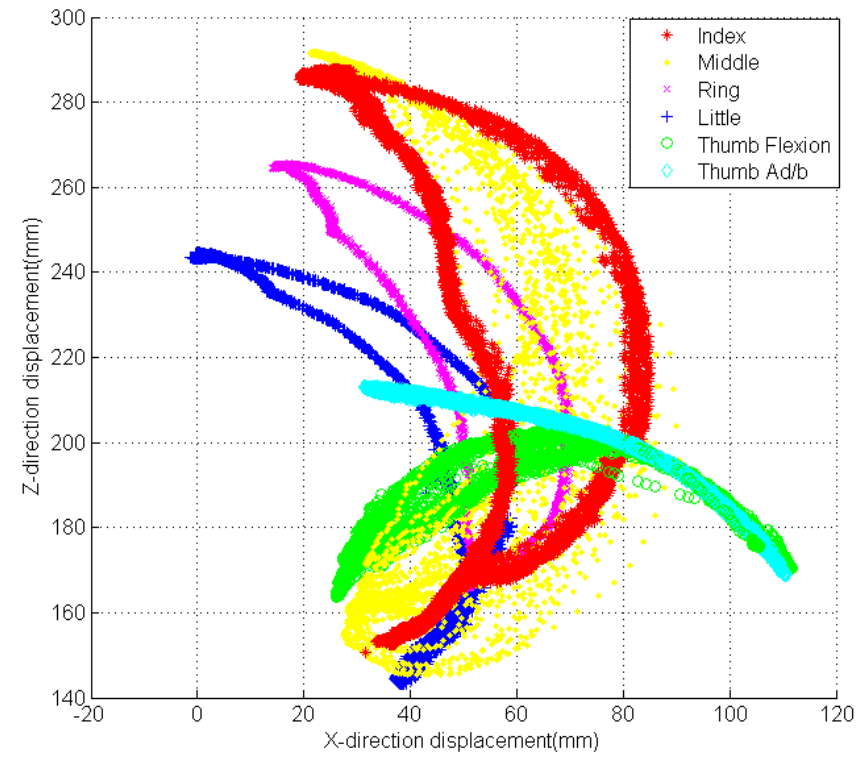
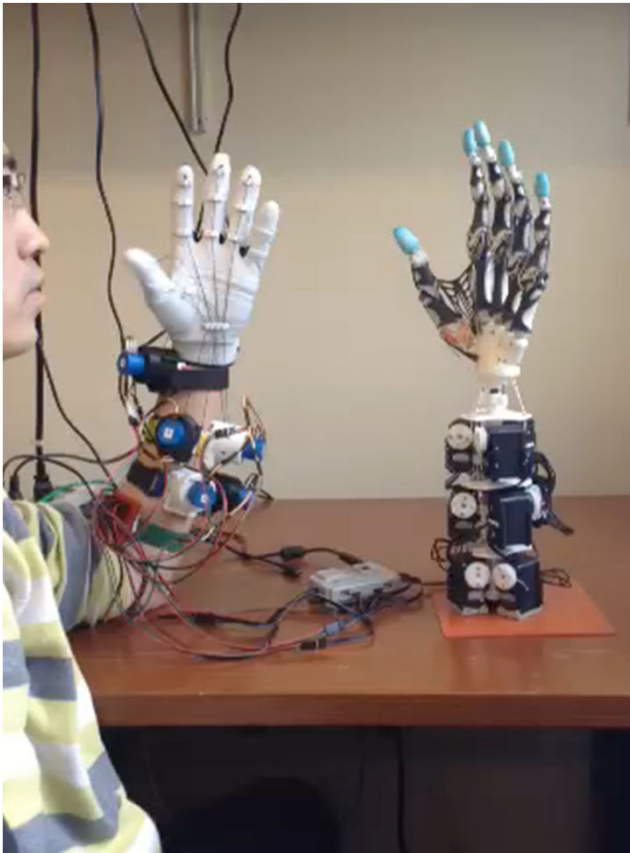


The string  
potentiometer  
unit

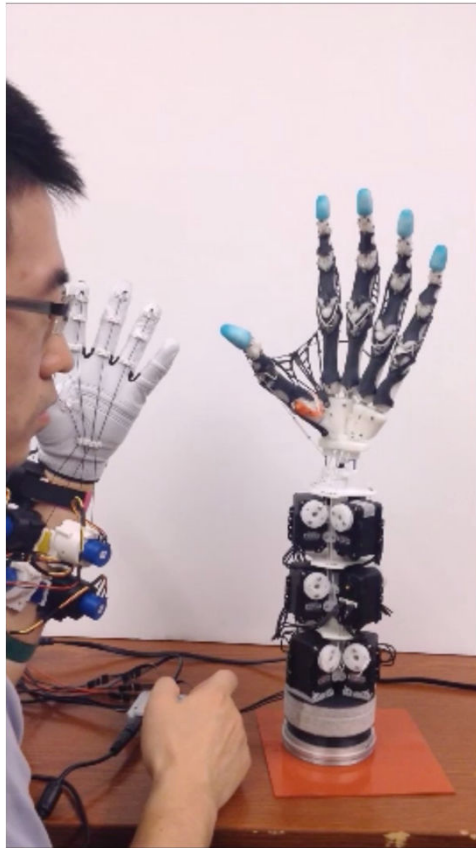




## Evaluation



# Evaluation

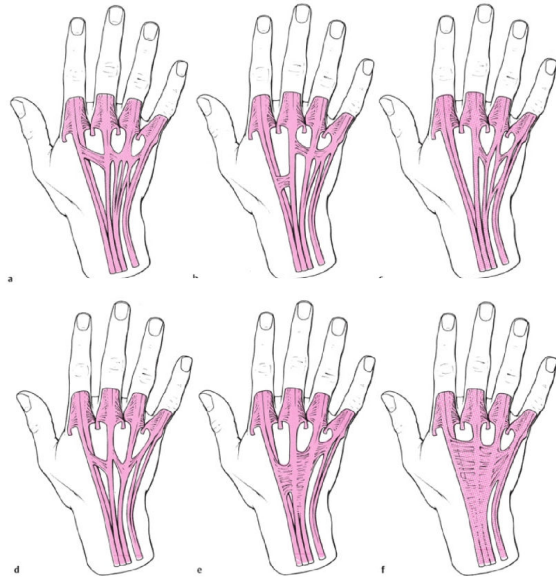


|   |                           |                    |                         |                |                       |                       |            |               |
|---|---------------------------|--------------------|-------------------------|----------------|-----------------------|-----------------------|------------|---------------|
|   | <br>Small ball            | <br>Mid-sized ball | <br>Softball            |                |                       |                       |            |               |
|   | <br>Small medicine bottle | <br>Toothpaste     | <br>Big medicine bottle |                |                       |                       |            |               |
|   | <br>Crochet hook          | <br>Spoon          | <br>Pen                 | <br>Toothbrush |                       |                       |            |               |
|   | <br>Coin                  | <br>Tape           | <br>CD                  | <br>Plate      | <br>Bowl              |                       |            |               |
| <b>Deformable /irregularly shaped objects</b> | <br>\$1 bill              | <br>Keys           | <br>Towel               | <br>Coffee mug | <br>Plastic container |                       |            |               |
|   | <br>Credit Card           | <br>Envelope       | <br>Dental floss        | <br>Soap box   | <br>Cell phone        | <br>Whiteboard eraser | <br>Wallet | <br>TV remote |

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- **Design & Prototype**
- **Perspective on Broader Impacts & Future Work**

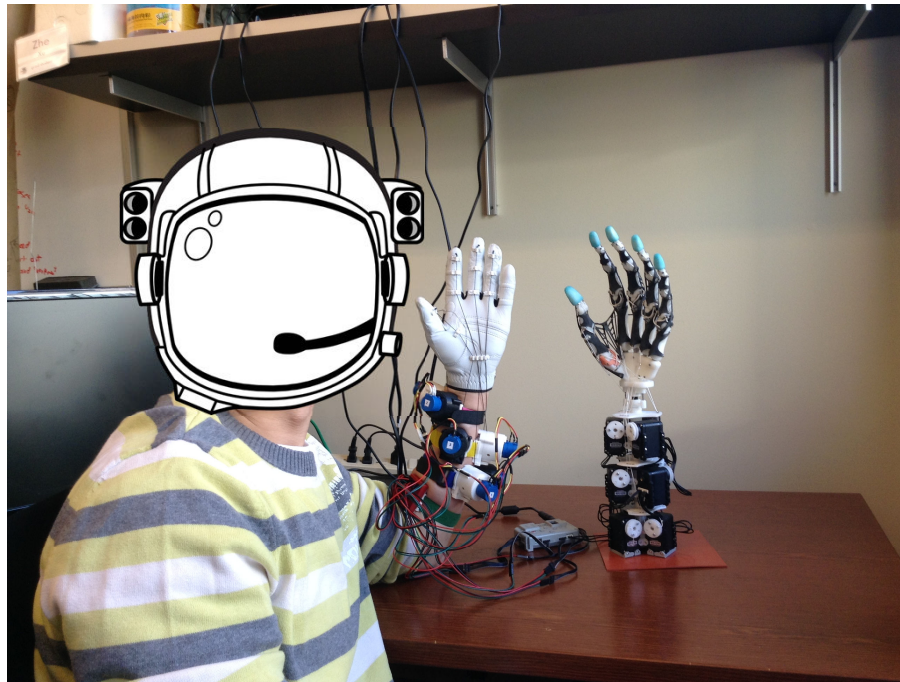
## Hand Dexterity Is A Personal Property



“Regardless of the degree of training, not all musicians are cable of the same finger movements” (Watson, 2006)

H.-M. Schmidt and U. Lanz, Surgical anatomy of the hand. Thieme. Stuttgart, 2004.

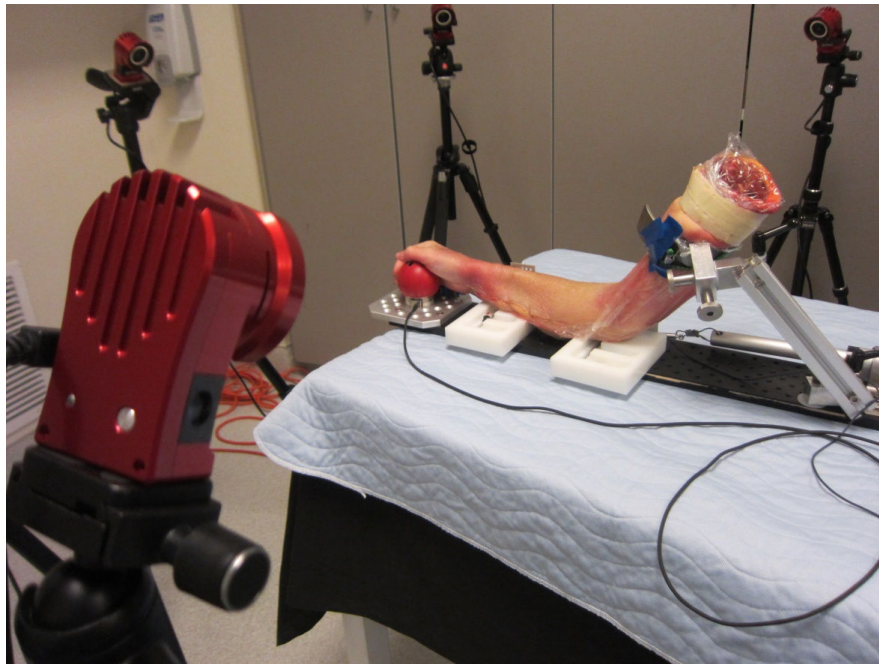
## Robotics -- Telemanipulation



Due to the one-to-one mapping of the kinematics, the telemanipulation process will also feature reduced cognitive load & easy programming.

## Medical Research -- Scaffolds

Important biomechanical data can be physically preserved and then used to generate artificial scaffolds for limb regeneration research

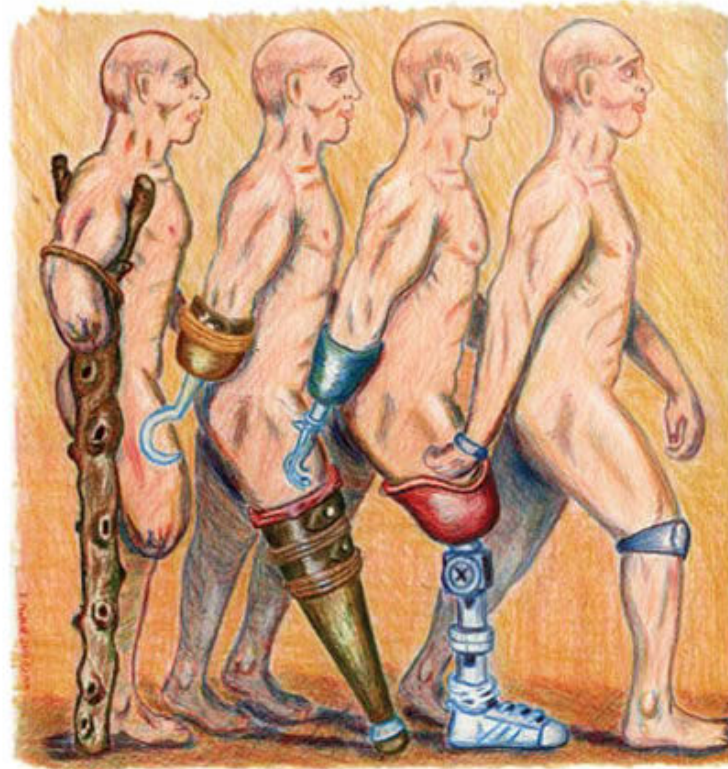


RHCS lab, Oregon State University



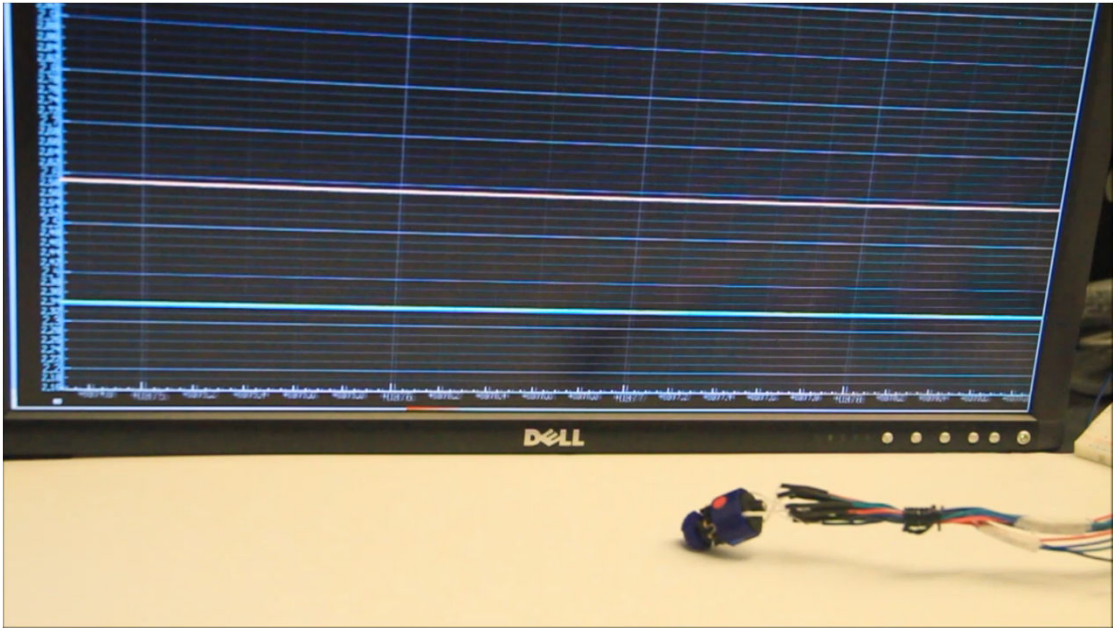
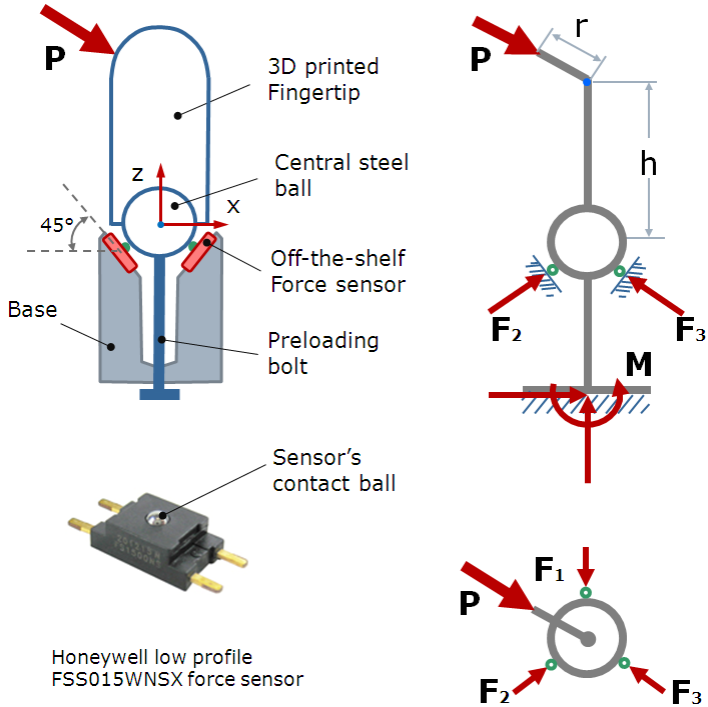
Ott Laboratory, Massachusetts General Hospital / Harvard University

## Future – Artificial Limb



by Scott McNutt

# Future Work: 3-axis Fingertip Force Sensor



(Xu et al., 2014)